

Digital Wolves

Digital Inclusion · Good practice · Belgium · National

Quality score: 76/100

Evidence strength: Observational / pre–post

Summary

Digital Wolves aims to introduce the wonderful digital world to youngsters (aged 5 to 18) and foster their curiosity via workshops, most often in schools and public libraries. Digital Wolves activities aim to encourage participants to discover that the digital world is not only f

Key dimensions

Dimension	Score
Innovation level	4/5
Sustainability (ongoing)	1/1
Evaluation evidence	0/1
Demonstrated reach	1/1
Documented learning	1/1

Evaluated by MEDICI consortium

Data sources

[MEDICI / Digital Inclusion Atlas](#) — accessed 2026-06-14

[Practice website](#) — accessed 2026-06-14

[Information source](#) — accessed 2026-06-14

Cite this — Evidoria. *Digital Wolves*. Persistent ID: d144d965-6b2e-4e89-a534-37609198d0cd.