

# PlayStation Access Controller — Sony's Five-Year Co-Design With Disabled Gamers

Digital Inclusion · Good practice · United States of America

Quality score: 76/100

Evidence strength: Strong

## Summary

Sony spent five years co-designing the Access controller with AbleGamers, Stack-Up and SpecialEffect and disabled gamers themselves, producing a modular, table- or wheelchair-tray-restable PS5 controller that launched worldwide in December 2023.

## Key dimensions

| Dimension                | Score |
|--------------------------|-------|
| Documented learning      | 1/1   |
| Innovation level         | 4/5   |
| Sustainability (ongoing) | 1/1   |
| Evaluation evidence      | 0/1   |
| Demonstrated reach       | 1/1   |

Evaluated by C-NAPSE

## Data sources

[C-NAPSE web research](#) — accessed 2026-08-30

[Sony Interactive Entertainment](#) — accessed 2026-08-30

[The Grio: Sony's Access controller for the PlayStation aims to make gaming easier](#) — accessed 2026-08-30

[AbleGamers: Sony Unveils Accessible Controller](#) — accessed 2026-08-30

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Cite this — Evidoria. *PlayStation Access Controller — Sony's Five-Year Co-Design With Disabled Gamers*. Persistent ID: e88c1967-2454-4e10-8f62-882c96a26e55.